

Dilemma game

Dear Students

At KEA there should be room for everyone; and no one should feel that their boundaries are violated.

We have created a dilemma game that highlights situations where it is important to pay attention to your fellow students.

We hope that you will be able to recognise yourselves in the various situations, and that you will take part in the discussions on what is at stake and how best to move forward from there.

When you play the dilemma game, you will find that you interpret situations differently, and that it will vary what oversteps your boundaries. Therefore, it is of course important that you are open to each other's feelings.

All the dilemmas have been prepared together with KEA's student counsellors and they represent real experiences. Remember this when you talk about them.

Take the discussions in groups and dig into your different perceptions so that, hopefully, we'll learn more together.

Enjoy!

Rules of the game

- Players:** In groups, 3-5 people.
- The course of the game:** Take turns, within your group, to read a dilemma card out loud. The reader begins by giving their perspective. The game ends when you have discussed all 11 dilemmas. Begin with dilemma number 1.
- Time:** Set aside an hour to play the dilemma game.
- Purpose:** The purpose of the game isn't to make you agree, but to make you discuss your different perspectives. The most important thing is to get a great discussion and conversation going.
- Initiator:** If you feel stuck on a dilemma, try to change some of the parameters of the question. Maybe you'd see the dilemma differently if it happened at night instead of during the day? Or if the person in the dilemma was a woman instead of a man?
- Summary:** If necessary, have a joint discussion in class afterwards. Then, all groups can share what was most important in their discussion. What questions they discussed the most and why. And, of course, keep in mind that these may be sensitive issues, so respect each other's input.
- Contents:** 11 dilemma cards, rules of the game.